

USQ HEAD REFEREE CERTIFICATION: EXTENDED FIELD TEST RUBRIC

THE TEST

Candidates are evaluated on five categories, for a total possible score of 50 points. These categories are PROFESSIONALISM AND TEMPERAMENT, POSITIONING, CONFIDENCE, CONSISTENCY, and COMMUNICATION.

Each category is broken down into three portions: GENERAL, SPECIFIC, and AUTOMATIC FAILURE.

In order to pass candidates must:

- Maintain at least 40 or more total points (80%).
- Maintain at least 7 points per section.
- Avoid all automatic failure items.

HOW IT WORKS

OVERALL consists of generally desirable and necessary actions or traits.

SPECIFIC consists of specific traits and actions; each of these must be accomplished or followed in order for candidates to receive a perfect score.

AUTOMATIC FAILURE represents the lack of baseline traits and actions that every certified USQ head referee must possess. If the candidate demonstrates any of the Automatic Failure items, they automatically fail their field test.

PROFESSIONALISM AND TEMPERAMENT

GENERAL_____

- Candidate is respectful to fellow referees, players, event staff, and spectators.
- Candidate is able to start the match in a reasonable time and solve pregame problems as efficiently as possible.
- Candidate is prepared with proper uniform and equipment (whistle, cards, advantage marker, and coin).
- Candidate does not show defensive or antagonizing behavior when in conversation with other parties.
- Candidate continues to be a good representative of USQ not only during the game, but before and afterward.

SPECIFIC_____

- Candidate arrives early to the game, inspects the field, and ensures that other officials know their assignments and responsibilities.
- Candidate is able to address the concerns of both teams and assistant referees appropriately and calmly.
- Candidate performs an equipment check if necessary.

AUTOMATIC FAILURE _____

- Candidate displays coarse, vulgar, or otherwise unprofessional language or behavior.

POSITIONING

GENERAL _____

- Candidate is able to move with play without obstructing gameplay.
- Candidate is able to understand and anticipate aspects of gameplay in order to have the best vantage point to make proper calls.
- Candidate is able to properly prioritize their focus.

SPECIFIC _____

- Candidate demonstrates the consistent ability to stay out of the way of play.
- Candidate is physically capable of keeping up with pace of the game.
- Candidate is able to judge when to move close to gameplay (i.e. a fight for a ball).
- Candidate checks the scoreboard after each score in order to prevent inaccuracy.

AUTOMATIC FAILURE _____

- Candidate makes no effort to move and follow active gameplay.
- Candidate repeatedly obstructs gameplay in a manner which could be avoided.

CONFIDENCE

GENERAL _____

- Candidate is able to stop play authoritatively without hesitation and keep players from moving when play is stopped.
- Candidate is able to correct players without stopping play (when applicable).
- Candidate is able to maintain composure while engaged with hostile players.
- Candidate shows proper body language and vocal confidence on the field.
- Candidate shows conviction in calls that were made.
- Candidate is able to confer with other referees without ceding any perceived authority.

SPECIFIC _____

- Candidate holds command of the game throughout its duration.
- Candidate speaks clearly, calmly, and loudly.
- Candidate demonstrates the ability to make quick, informed decisions.

- Candidate demonstrates good decision making in when to confer with other officials.

AUTOMATIC FAILURE_____

- Candidate allows a third party to affect their decisions.
- Candidate noticeably loses control of their emotions.

CONSISTENCY

GENERAL_____

- Candidate makes the same calls in similar situations.
- Candidate does alter their calls based on the score, previous penalties, or other game circumstances.
- Candidate ensures that all players are interacted with in the same professional manner despite personal relationship or familiarity.

SPECIFIC _____

- Candidate applies no harm, no foul calls and rule interpretations consistently for both teams.
- Candidate properly adjudicates all clear major and minor violations.
- Candidate demonstrates knowledge and proper application of the rules.

AUTOMATIC FAILURE_____

- Candidate demonstrates a noticeable bias for or against a particular team or player.
- Candidate misses or makes a significant amount of calls that could be deemed “game changing” or dangerous.

COMMUNICATION

GENERAL_____

- Candidate communicates calls clearly to players, spectators, and scorekeepers.
- Candidate communicates clearly when a call is changed.
- Candidate communicates effectively with their referee crew.
- Candidate does not allow play stoppages to last longer than necessary.

SPECIFIC_____

- Candidate uses clear and accurate whistle blasts:
 - Paired short blasts to stop play
 - One (1) short blast to resume play after stoppage and to make quaffle play live after a goal
 - One (1) long blast to indicate goal
 - Three (3) long blasts to indicate end of period
- Candidate communicates with players without having to stop play.
- Candidate displays correct hand signals.

- Candidate communicates necessary information during their pregame meeting with captains.
- Candidate is available to communicate with players or referees after the game if necessary.
- Candidate signs and checks scorecard for accuracy.

AUTOMATIC FAILURE _____

- Candidate fails to blow their whistle effectively.
- Candidate does not communicate with other officials at any point in the game.